

TRADES FOR A BARTER ECONOMY

Skills with an * are really
borderline barter trades.
They are more suited to

Ammunition re-loader

Artist

Assayer

Baker

Banker*/Money changer*

Barber

Basket weaver

Bee-keeper

Blacksmith

Blade-smith

Bookbinder

Botanist*/Herbalist

Bowyer

Brewer

Bullet caster

Bicycle Repairman

Bricklayer

Butcher

Cabinet maker

Candle maker

Carpenter

Cartridge maker

Cartwright

Chandler

Charcoal burner

Cheese maker

Chemist*

Cook
Cooper/Barrel maker
Dentist
Doctor
Dog trainer
Dye maker
Electrician*
Entertainer/Storyteller
Farmer/Gardener/Rancher
General store owner
Harvester/Gatherer
Firewood purveyor
Fisherman/Fishmonger
Fletcher
Fuel maker/biodiesel, ethanol
Garbage collector*
Gunsmith
Gunpowder maker
Radio operator*
Handyman/Repairman
Historian
Horse trainer
Hunter
Ice maker/purveyor
Leader
Librarian*
Lumberjack
Maid
Machinist
Massage therapist
Mechanic
Metallurgist*
Midwife

Miller
Miner
Musician
Net maker
Nurse
Oil maker/food grade vegetable or animal oils
Paper maker
Pedi-cab driver
Pharmacist/Medicine Man
Pilot*
Physicist*
Plumber
Postmen*
Potter
Preacher
Printer*
Roofer/Thatcher
Rope maker
Sail maker
Sailor/Boatswain
Sawmill operator
Scavenger
Scribe
Secretary*
Security guard*
Shearer
Shepherd/Goatherd
Sheriff/Marshall*
Shipwright*
Shoemaker
Skill At Arms instructor*
Smelter
Soap maker

Spinner

Spirits distiller

Stonemason

Surveyor*

Tailor

Tanner

Teacher*

Tinker

Tinsmith/Sheetmetal worker

Toy, Game maker

Trader/Wagoner

Translator

Trapper

Undertaker

Veterinarian

Weaver

Wheelwright

Winemaker

Welder

Well-digger